

Thomas Hollier  
Digital Artist | VFX Supervisor  
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*Native French speaker. US and EU passports.*

I am a digital artist and supervisor with a background in feature VFX, animation, and location-based media design. I am looking to participate in projects that require creative and technical exploration, the combination of many individual talents, and the design of efficient workflows. Depending on the scope of the project, I can switch back and forth between hands-on and supervisory roles.

### **Skills**

Digital media design in real-time, interactive, and location-based environments  
Creative and technical leadership on one-of-a-kind projects  
Extensive knowledge of feature VFX and animation

### **Walt Disney Imagineering ----- 02/2015 -> 02/2021**

Visual Effects Supervisor, Digital Art Director, Media Designer

*"Web Slingers: A Spider-Man Adventure"* (California Adventure)

*"Antman and the Wasp Nano Battle"* (Hong Kong Disneyland)

*"Flight of Passage"* (Animal Kingdom)

*"Voyage to the Crystal Grotto"* (Shanghai Disneyland)

*"Matterhorn"* (Disneyland)

### **Walt Disney Animation Studio ----- 04/2014 -> 09/2014**

*"Big Hero 6"* (Lighting and Comp Artist)

### **Sony Pictures Imageworks ----- 07/1996 -> 12/2013**

Computer Graphics Supervisor, Lighting Lead, Technical Director

### Production work:

*"Cloudy With A Chance Of Meatballs 2", "Hotel Transylvania", "Arthur Christmas", "Cats and Dogs 2", "Cloudy With a Chance Of Meatballs", "Hancock", "Ghost Rider", "Open Season", "50 First Dates", "Seabiscuit", "Anger Management", "Stuart Little 2", "Hollow Man", "Patch Adams", "Godzilla", "Starship Troopers"*

### Pipeline and Development work

Developed plugins for Katana, prototype of graphical node-based shader authoring tool, taught shader writing class, led shader writer group, participation in maintenance and development of production pipeline

### **Software**

Unreal, V-Ray, Maya, Nuke, Katana, Arnold, Shotgun, RV, Photoshop, Premiere, Python, Java.

## **Education**

Bachelor of Art in Film Production, San Francisco State University, 1989

## **References**

Joe Rohde, Creative Director, Walt Disney Imagineering

Amy Jupiter, Executive Media Producer, Walt Disney Imagineering

Anjelica Casillas, Digital Arts Studio Manager, Walt Disney Imagineering

Doug Ikeler, Visual Effects Supervisor at Sony Pictures Imageworks